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# **Animation in Jamaica**

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### **Jamaica in Animation**



Involved in animation from early 70s Bureaucracy

**Business capacity** 

**Talent** 

**Need for change** 

**Deliberate actions** 





### Activating the screen-based industries in Jamaica



### **Talent Discovery**

### **Industrial Development**

**Policy/Advocacy** 

#### **Trade Promotion**

#### **Research/Collateral**





## **BUSINESS DEVELOPMENT**



#### Business Of Sustainability for Studios (BOSS) Programme

 Building the skills and capacity of local animation studios and creative entrepreneurs





## **KingstOOn Animation Festival**

Jamaica's international animation conference, market and film festival.

- 1400 Participants
- Over 900 entries from 93 countries







## **Train The Trainers (TTT)**



Building the skills and capacity of local animation instructors by equipping them with teaching strategies, techniques and methodologies in the delivery of 2D and 3D Animation.

• 37 animation trainers from 17 training institutions.

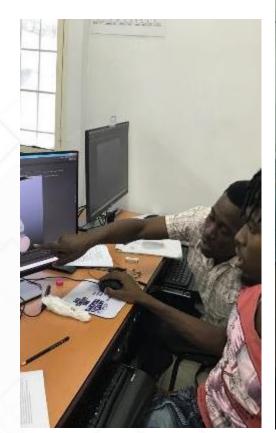


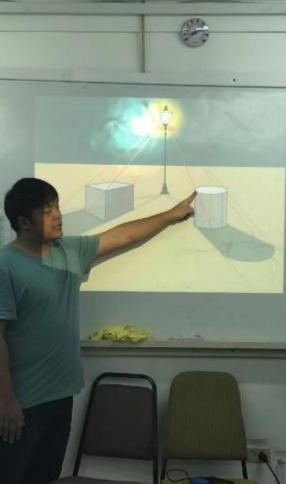


## **Creative Industries Education and Employment Programme (CIEEP)**

Specialized training in 3D Animation for feature length films.

• 150 Trained









## **INTENSIVE TRAINING IN 2D ANIMATION**



### Specialized training in 2D Animation for full television series.

• Designed to provide training and employment opportunities for Jamaican youth in the animation industry.





## Animation Studio Apprenticeship Programme (ASAP)

The transition of animators from training environments to real-life animation studios.

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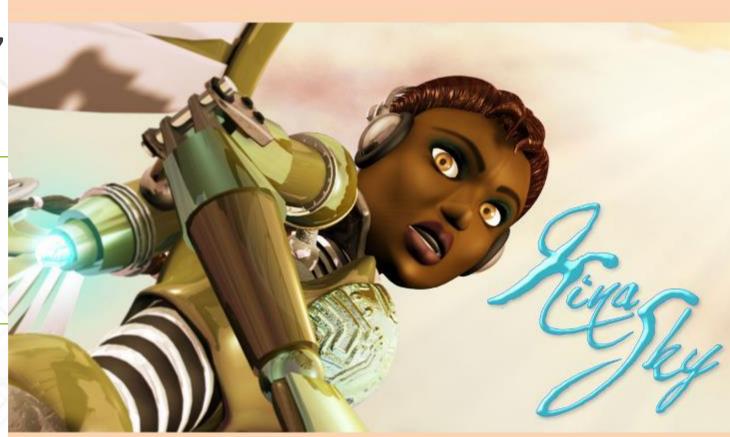


### **Industry Successes**

Outsourcing deals with US, Canada, France & India.

Potential deals in various stages of discussions.

Growing cadre of trained and available animators







# **THANK YOU**



The Office of The Prime Minister







